



Compensation of Beam-Beam effects in the Tevatron and LHC

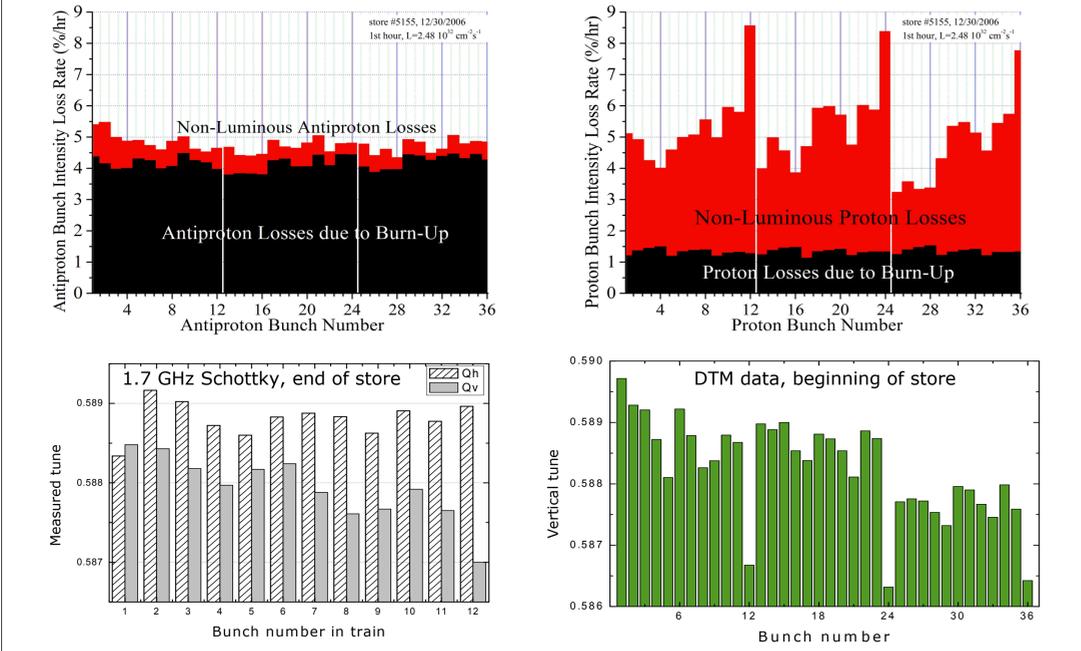
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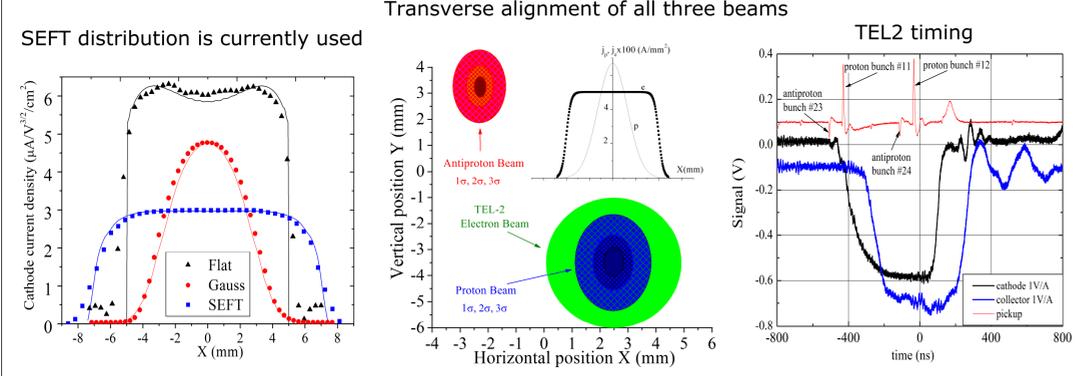
Abstract

Two devices have been proposed to compensate beam-beam effects in hadron colliders: the Electron Lenses and the Wire Compensators. Initially the Tevatron Electron Lenses (TELs) were intended for compensation of long range and head-on beam-beam effects on the antiproton beam. Due to recent brightness increase of the antiproton beam, it is the proton beam now that suffers most from the beam-beam effects. We present results of beam studies with TELs, compare them with the results of computer simulations using LIFETRAC code and discuss possibilities of further improvements of the beam-beam Compensation efficiency in the Tevatron. The current carrying wires are intended to compensate long-range beam-beam effects and are being developed for the LHC. To demonstrate beam-beam compensation by wires experimentally and to test the computer models two wires were installed in RHIC. We present the results of computer simulations and compare them with experimental data.

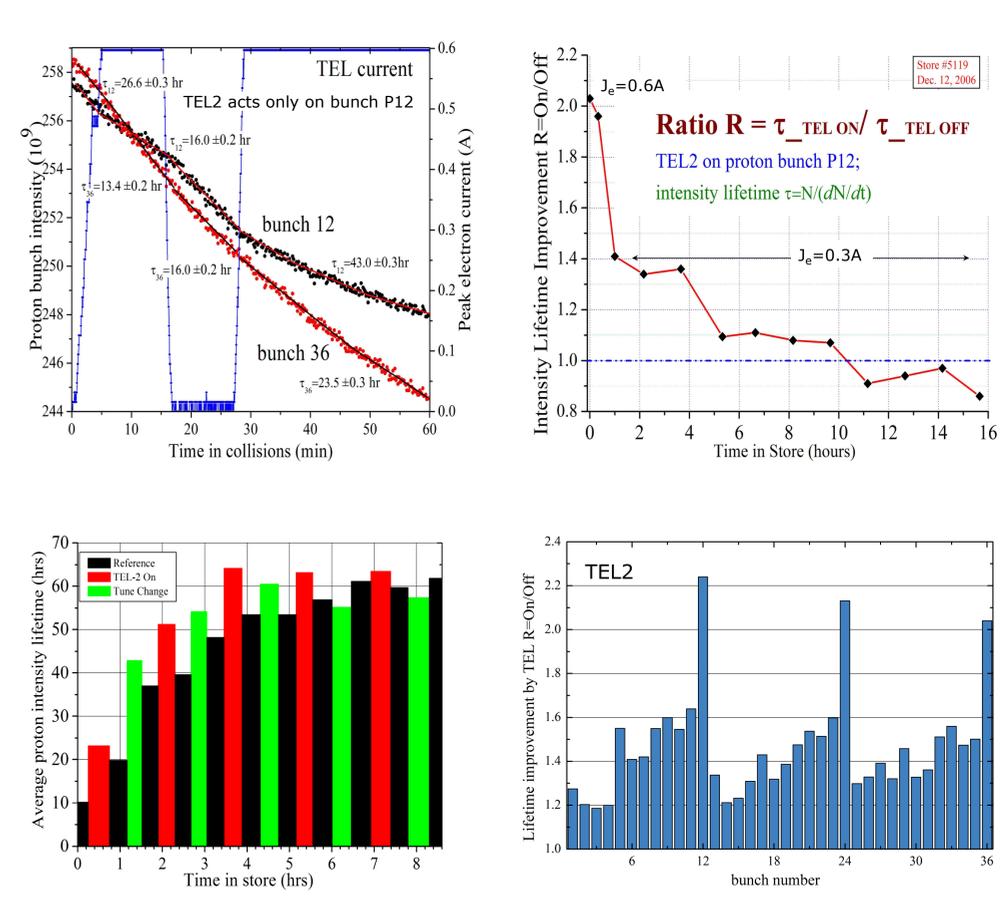
Tevatron - why beam-beam compensation on protons



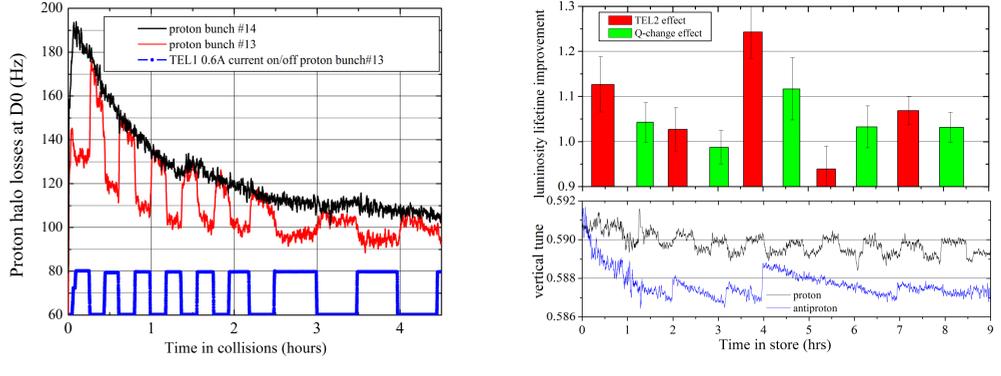
Electron lenses



TEL1 & TEL2 beam study results



Simulations using LIFETRAC code



Simulations using BBSIM code

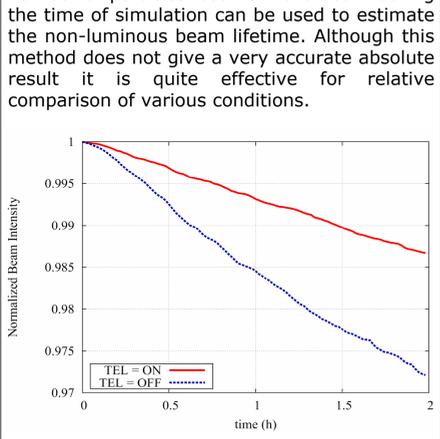
LIFETRAC is a multi-particle simulation code where a single bunch of particles is tracked through a sequence of linear maps and points of beam-beam interaction reproducing the real pattern of collisions in the machine. The code makes full advantage of the current knowledge of the Tevatron optics by using measured beta-functions and helical orbits in order to compute the transfer maps for tracking particles between the IPs and to calculate the beam-beam kick.

In the simulation, the TEL was represented by a thin kick generated by the electron beam with the transverse density distribution described by the formula

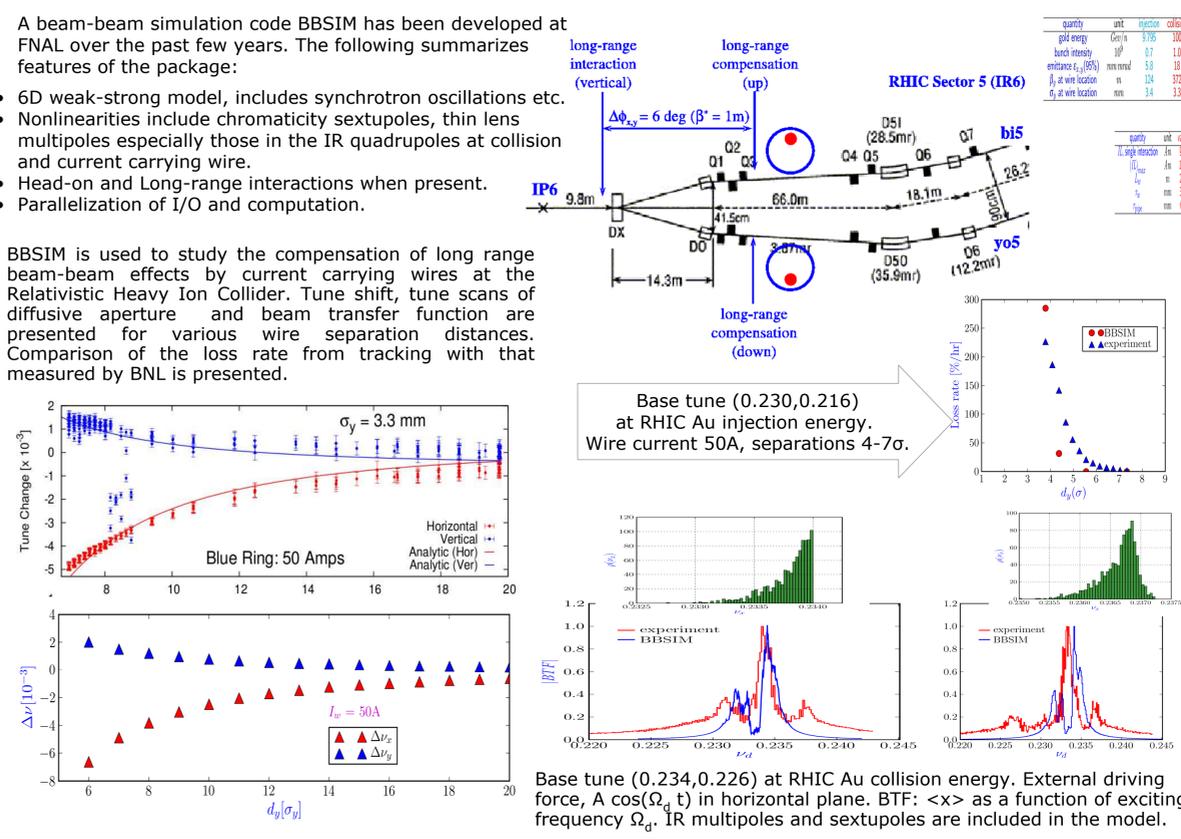
$$\rho(r) = \rho_0 \left(1 + \left(\frac{r}{r_0} \right)^8 \right)^{-1}$$

With the present computing capacity it is possible to track a bunch of 10,000 macro particles for up to 10^6 turns. With the real Tevatron revolution frequency this corresponds to roughly 2 minutes. By artificially increasing the IBS diffusion rate we are stretching this time to about 2 hours. Hence, calculating the number of particles lost from the beam during the time of simulation can be used to estimate the non-luminous beam lifetime. Although this method does not give a very accurate absolute result it is quite effective for relative comparison of various conditions.

Simulations using BBSIM code



Simulations using BBSIM code



Summary & plans

- ✓ The 2nd Tevatron Electron Lens (vertical) ~doubled proton intensity lifetime of the bunch it was acting on
- ✓ Agreement of the experiments and LIFETRAC simulations
- ✓ The effect of the 1st Tevatron Electron Lens (horizontal) on p-lifetime varied within 20-60%
- ✓ TELs improve luminosity lifetime as well
- ✓ BBCompensation helps for ~10 hrs in HEP stores
- Will continue experimental and simulation studies → introduce in operation
- Study the effect of electron beam size on protons (lifetime, halo, Schottky) in both TELs
- Use both TELs simultaneously for BBCompensation in dc and pulsed mode
- Upgrade HV pulse generators → multi-bunch BBCompensation
- Head-on compensation with Gaussian electron beam profiles
- ✓ BBSIM Lifetime simulation agrees reasonably well with experimental results
- Introduce beam-beam effects in the BBSIM calculation
- Run simulations with realistic wire dimensions

Acknowledgements

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